

PROPERTY

If a player owns all of the markets in a region and there are no market stalls built in a town on which another player lands, that player must pay double the listed amount.

EREWORI

Income – 2F

With 1 Market Stall 10F
 With 2 Market Stalls 30F
 With 3 Market Stalls 90F
 With 4 Market Stalls 160F
 With a Market Hall 250F

Stock Sale Value – 30F

Market Stalls and the Market Hall cost 100F each.

KATORHEIM

Income – 6F

With 1 Market Stall 30F
 With 2 Market Stalls 90F
 With 3 Market Stalls 270F
 With 4 Market Stalls 400F
 With a Market Hall 550F

Stock Sale Value – 50F

Market Stalls and the Market Hall cost 50F each.

CLYSTER

Income – 10F

With 1 Market Stall 50F
 With 2 Market Stalls 150F
 With 3 Market Stalls 450F
 With 4 Market Stalls 625F
 With a Market Hall 750F

Stock Sale Value – 70F

Market Stalls and the Market Hall cost 100F each.

GLISSOM

Income – 4F

With 1 Market Stall 20F
 With 2 Market Stalls 60F
 With 3 Market Stalls 180F
 With 4 Market Stalls 320F
 With a Market Hall 450F

Stock Sale Value – 30F

Market Stalls and the Market Hall cost 50F each.

BELTAYNE

Income – 6F

With 1 Market Stall 30F
 With 2 Market Stalls 90F
 With 3 Market Stalls 270F
 With 4 Market Stalls 400F
 With a Market Hall 550F

Stock Sale Value – 50F

Market Stalls and the Market Hall cost 50F each.

SCARDIC

Income – 10F

With 1 Market Stall 50F
 With 2 Market Stalls 150F
 With 3 Market Stalls 450F
 With 4 Market Stalls 625F
 With a Market Hall 750F

Stock Sale Value – 70F

Market Stalls and the Market Hall cost 100F each.

BRYMSTONE

Income – 8F

With 1 Market Stall 40F
 With 2 Market Stalls 100F
 With 3 Market Stalls 300F
 With 4 Market Stalls 450F
 With a Market Hall 600F

Stock Sale Value – 60F

Market Stalls and the Market Hall cost 50F each.

BREYLAK

Income – 12F

With 1 Market Stall 60F
 With 2 Market Stalls 180F
 With 3 Market Stalls 500F
 With 4 Market Stalls 700F
 With a Market Hall 900F

Stock Sale Value – 80F

Market Stalls and the Market Hall cost 100F each.

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NETHERFORD

Income – 14F

With 1 Market Stall 70F
 With 2 Market Stalls 200F
 With 3 Market Stalls 550F
 With 4 Market Stalls 750F
 With a Market Hall 950F

Stock Sale Value – 90F

Market Stalls and the Market Hall cost 100F each.

MEORE

Income – 18F

With 1 Market Stall 90F
 With 2 Market Stalls 250F
 With 3 Market Stalls 700F
 With 4 Market Stalls 875F
 With a Market Hall 1050F

Stock Sale Value – 110F

Market Stalls and the Market Hall cost 150F each.

HELEITOR

Income – 22F

With 1 Market Stall 110F
 With 2 Market Stalls 330F
 With 3 Market Stalls 800F
 With 4 Market Stalls 975F
 With a Market Hall 1150F

Stock Sale Value – 130F

Market Stalls and the Market Hall cost 150F each.

CANTORBRIDGE

Income – 14F

With 1 Market Stall 70F
 With 2 Market Stalls 200F
 With 3 Market Stalls 550F
 With 4 Market Stalls 750F
 With a Market Hall 950F

Stock Sale Value – 90F

Market Stalls and the Market Hall cost 100F each.

QUADRILLE

Income – 18F

With 1 Market Stall 90F
 With 2 Market Stalls 250F
 With 3 Market Stalls 700F
 With 4 Market Stalls 875F
 With a Market Hall 1050F

Stock Sale Value – 110F

Market Stalls and the Market Hall cost 150F each.

BAUMERSTEIM

Income – 22F

With 1 Market Stall 110F
 With 2 Market Stalls 330F
 With 3 Market Stalls 800F
 With 4 Market Stalls 975F
 With a Market Hall 1150F

Stock Sale Value – 130F

Market Stalls and the Market Hall cost 150F each.

PIGUS

Income – 16F

With 1 Market Stall 80F
 With 2 Market Stalls 220F
 With 3 Market Stalls 600F
 With 4 Market Stalls 800F
 With a Market Hall 1000F

Stock Sale Value – 100F

Market Stalls and the Market Hall cost 100F each.

ACHTAN

Income – 20F

With 1 Market Stall 100F
 With 2 Market Stalls 300F
 With 3 Market Stalls 750F
 With 4 Market Stalls 925F
 With a Market Hall 1100F

Stock Sale Value – 120F

Market Stalls and the Market Hall cost 150F each.

KALUGEN'S KEEP

Income – 24F

With 1 Market Stall 120F
 With 2 Market Stalls 360F
 With 3 Market Stalls 850F
 With 4 Market Stalls 1025F
 With a Market Hall 1200F

Stock Sale Value – 140F

Market Stalls and the Market Hall cost 150F each.

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TAMOR

Income – 26F

With 1 Market Stall	130F
With 2 Market Stalls	390F
With 3 Market Stalls	900F
With 4 Market Stalls	1100F
With a Market Hall	1275F

Stock Sale Value – 150F

Market Stalls and the Market Hall cost 150F each.

RATHURSBOSK

Income – 35F

With 1 Market Stall	175F
With 2 Market Stalls	500F
With 3 Market Stalls	1100F
With 4 Market Stalls	1300F
With a Market Hall	1500F

Stock Sale Value – 175F

Market Stalls and the Market Hall cost 200F each.

TRADE ROUTE

Breylak to Meore

Income – 25F

With 2 Trade Routes	50F
With 3 Trade Routes	100F
With 4 Trade Routes	200F

Stock Sale Value – 100F

SELENTIUM

Income – 26F

With 1 Market Stall	130F
With 2 Market Stalls	390F
With 3 Market Stalls	900F
With 4 Market Stalls	1100F
With a Market Hall	21570F

Stock Sale Value – 150F

Market Stalls and the Market Hall cost 150F each.

FERROMAINE

Income – 50F

With 1 Market Stall	200F
With 2 Market Stalls	600F
With 3 Market Stalls	1400F
With 4 Market Stalls	1700F
With a Market Hall	2000F

Stock Sale Value – 200F

Market Stalls and the Market Hall cost 200F each.

TRADE ROUTE

Achtan to Selentium

Income – 25F

With 2 Trade Routes	50F
With 3 Trade Routes	100F
With 4 Trade Routes	200F

Stock Sale Value – 100F

CRESCENTIUM

Income – 28F

With 1 Market Stall	150F
With 2 Market Stalls	450F
With 3 Market Stalls	1000F
With 4 Market Stalls	1200F
With a Market Hall	1400F

Stock Sale Value – 160F

Market Stalls and the Market Hall cost 200F each.

TRADE ROUTE

Glissom to Katorheim

Income – 25F

With 2 Trade Routes	50F
With 3 Trade Routes	100F
With 4 Trade Routes	200F

Stock Sale Value – 100F

TRADE ROUTE

Crescentium to Ferromaine

Income – 25F

With 2 Trade Routes	50F
With 3 Trade Routes	100F
With 4 Trade Routes	200F

Stock Sale Value – 100F

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WYRD

Income is four times the amount shown on the dice rolled to land here.

If *Yggdras* is also owned, income is ten times the amount shown on the dice rolled to land here.

Stock Sale Value – 75F

YGGDRAS

Income is four times the amount shown on the dice rolled to land here.

If *Wyrd* is also owned, income is ten times the amount shown on the dice rolled to land here.

Stock Sale Value – 75F